

# GCSE Art and Design

## Overview

This syllabus emphasises the importance of various artistic processes undertaken by pupils during the 19 month course. Pupils acquire and develop skills using a range of materials and techniques. They will undertake research and investigations to solve design problems.

## What will I study?

Pupils will undertake a range of practical learning related to skills and techniques, focusing on observational drawing, painting, mixed media, and 3D modelling.

Alongside this, pupils will acquire an understanding and appreciation of artists, crafts workers and designers. Through investigation, critical analysis and observation, pupils will develop and improve their own practise.

## Assessment

Pupils are assessed through coursework, and a controlled examination, both of which are marked internally and moderated externally.

Units	Content	Weight
Unit 1 - Portfolio	<ul style="list-style-type: none"><li>Exploring a range of techniques and approaches, learners will develop a chosen theme into an extensive portfolio. This will include critically examining the work of artists, and developing their own ideas in response.</li></ul>	60%
Unit 2 - Externally set assignment	<ul style="list-style-type: none"><li>Preparatory study period - learners supported in selecting one assignment from the examination paper. Learners will develop a personal response through critical, practical and contextual studies.</li><li>Learners will have 10 hours to produce a piece in response to their chosen assignment.</li></ul>	40%

LEARN

GROW

THRIVE

FLOURISH

